exception?

(b) Write short notes on:-

(i) file open () and close () syntax. Streams and its types. iii) Utility of generic class.

## END TERM EXAMINATION

THIRD SEMESTER [BCA] DECEMBER-2008

Paper Code: BCA209 Subject: Object Oriented Programming Paper Id: 20209 (Batch 2005-2007) Time: 3 Hours Maximum Marks:75 Note: Attempt all questions. Internal choice is indicated. (a) Give five main advantages of object-oriented programming. Describe each advantage by giving a suitable example. (b) Describe the usage of const in C++. Give an example of a generic class. Explain it. (d) What is the difference between a default constructor and a copy constructor? (e) How are virtual functions implemented in C++? What is multiple inheritance? What are its advantages and disadvantages? (x)) Why should inline functions be used instead of plain old # define macros? Give an example in the form of code to explain the use of a template. (i)) Why is debugging required? Give suitable examples to justify it.  $(2.5 \times 10 = 25)$ What is Exception handling. What are its uses? (a) Write a C++ program to show the concept of inheritance. (4.5)(b) Write short notes on:-(4x2=8)(i) Information hiding (ii) Abstraction (with suitable examples/program.) OR (a) What is polymorphism? How can run time polymorphism be implemented? How is late binding related to it? Give suitable examples. (6.5)(b) Give short notes on:-(3x2=6)(i) Dynamic memory allocation (ii) Functional decomposition Q3 (a) Create a class called 'student'. Allow multiple constructors in the class. Include methods to generate report-card of marks obtained in 5 subjects. The program should run and display the results for atleast 20 students. The program should use the concept of dynamic memory (6.5)(b) Give short note on garbage collection in C++. (3)C) How do we allocate multidimensional array using new? (3) (a) Write a program in C++ to show the concept of metaclass. (4)(b) How are C++ objects laid out in memory? (4) (c) Can a programmer free () pointers allocated with new? Can he delete pointers allocated with malloc ()? Explain. (4.5)(a) Write short notes on:-(3+3)(i) Method and Parametric polymorphism. (ii) Differences between overloading and overriding. (b) Write a class "linked queries" in C++. This class should have functions for adding or deleting an item from the queue after necessary checks. The linked queue is not to be implemented using arrays. (6.5)(a) Give difference between composition and classification hierarchy using suitable code. (3)(b) Give a code in C++ to show the concept of operator overloading. (6.5)(c) Name three operators that cannot be overloaded. Give their symbols in C++ also. (3)(a) Write a generic swap macro in C:- A macro which can swap any type of data (ie, int, char, float, struct etc.) (5)(2.5x3=7.5)(b) Write short notes on:-Namespaces and their advantages. (ii) Difference between multilevel and multiple inheritance. (iii) Persistant objects. Write a program in C++ to show the concept of exception handling. (How do we change the string length of an array of char to prevent memory leaks even if someone throws an

(6.5)

(2x3=6)